

BARTEK KUJBIDA

CREATIVE DIRECTOR / ANIMATION DIRECTOR / ANIMATION SUPERVISOR

hello@bartekkujbida.com | 514-883-8385

LinkedIn | IMDb

PROFILE

Creative Director, Animation Director and Animation Supervisor with more than 20 years of experience across feature film VFX, AAA games and high-end cinematics. Combines a character-animation foundation with creative leadership, client partnership, production strategy and active business development. Has led teams ranging from 5 to 100 animators, guiding ambitious ideas from pitch and previs through performance direction, animation supervision and final delivery.

CURRENT FOCUS

- Creative and animation leadership
- Business development / biz dev and opportunity development
- Client relationships in North America and internationally
- Pitches, treatments and creative development
- Performance, cinematography, previs and motion capture direction
- Animation team leadership, mentoring and cross-department delivery

EXPERIENCE

PLATIGE IMAGE

Creative Director & Animation Supervisor

May 2024 - Present

Leads creative and animation direction for game cinematics, trailers and VFX-driven films. Established and built a Montreal-based animation team, personally recruiting and hiring its artists. Supports business development, client relationships and new opportunities, working with developers, studios and creative partners from pitch through production and delivery. Expanded into Creative Director responsibilities in 2025.

DNEG

Animation Supervisor / Lead Animator

Nov 2018 - Apr 2024

Client-facing supervision for large-scale feature and episodic productions. Led animators and leads, partnered with VFX supervision and production on bids and schedules, and collaborated across layout, rigging, CFX, lighting and compositing. Helped shape creature concepts, facial systems, animation tools and storytelling edits; delivered workshops across DNEG studios worldwide.

MPC

Lead Animator / Senior Animator

Feb 2015 - Nov 2018

Led animation teams and delivered complex creature and character work for major feature films. Was assigned on site to MPC Vancouver to help recover animation delivery on Aquaman, working with the local team to bring the work back on track. Partnered with supervision and rigging teams on performance, shot quality and production-ready rigs.

EXPERIENCE CONTINUED

FREELANCE

Senior 3D Animator

Apr 2011 - Feb 2015

Delivered character animation for feature-film productions, including Transformers: Age of Extinction.

BIOWARE MONTREAL

Senior Cinematics Animator

Nov 2008 - Apr 2011

Helped establish the Montreal studio as one of its first three team members. Created and directed real-time cinematics for Mass Effect 2 and Mass Effect 3, spanning animatics, cameras, performance, mocap and keyframe animation. Developed facial-animation and large-scale space-battle techniques used in production.

DAMNFX / BUNGIE

Animator

Nov 2006 - Sep 2008

Created hand-keyed cinematic animation for Halo 3 and Halo 3: ODST, including on-site support at Bungie. Also contributed creature animation to stereoscopic IMAX productions.

RAINMAKER ENTERTAINMENT

Animator

Aug 2005 - Nov 2006

Began professional animation career working across characters and vehicles for feature productions.

SELECTED CREDITS

GAME CINEMATICS

SAROS - The Witcher IV - Call of Duty: Black Ops 7 - Tomb Raider: Catalyst - Mass Effect 2 - Mass Effect 3 - Halo 3 - Halo 3: ODST

FILM & EPISODIC

The Lord of the Rings: The Rings of Power - Ghostbusters: Afterlife - Aquaman and the Lost Kingdom - Moonfall - Togo - Underwater - Alien: Covenant - Pirates of the Caribbean: Dead Men Tell No Tales - War for the Planet of the Apes - Fantastic Beasts and Where to Find Them - The Revenant - Jumanji - A Monster Calls - Fantastic Four

INDUSTRY LEADERSHIP

VISUAL EFFECTS SOCIETY - Member, 2021-Present; Montreal Board Member, 2022-2024. Supported events, fundraising and professional community-building for visual-effects practitioners.

MENTORSHIP - Mentored emerging artists through NAD - School of Digital Arts, Animation and Design and the Quebec Film and Television Council graduate mentorship program.

BARTEK & MAGDA PHOTOGRAPHY - Co-Founder / Photographer, 2008-2022. Co-founded and operated a wedding, lifestyle and portrait photography studio.

EDUCATION

VANCOUVER FILM SCHOOL - Diploma, 3D Animation & Visual Effects, 2005 - Graduated with honours

CARLETON UNIVERSITY - Communications Engineering studies, 2001-2003