

[Animation Director & Supervisor | Lead Animator | Senior Animator]

TONY SEUNGHOON YEOM

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Animation Director | Supervisor Reel: <https://vimeo.com/1153425082>

Animation Reel: <https://vimeo.com/776064734> (Pw: Demo22)

VFX Reel: <https://vimeo.com/903173255> (Pw: vfx23)

Game | Cinematics | VFX | Animation Reel: <https://vimeo.com/891217066> (Pw: Game)

SUMMARY

Animation Director, Supervisor, Lead Animator, and Senior Animator with 20 Years Across, Game & Cinematics, Feature Films, Animated Features, TV Series, VFX & Immersive Experiences

Proven leader and visionary artist with 20 years of deep expertise spanning creative, technical, and analytical disciplines. Specializes in cinematic storytelling, technical precision, and character performances that deeply connect with audiences through strong foundations and quality execution. Expert at collaborating across departments to bring creative visions to life while effectively guiding teams to consistently deliver outstanding work on schedule and budget.

- **Strategic Leadership:** Apply creative and analytical thinking to make informed decisions, troubleshoot production challenges, and collaborate with department heads and VFX supervisors to find efficient, smart solutions. Mentor artists while coordinating internal teams with external vendors to ensure smooth workflows across all production stages.
- **Visual Storytelling & Cinematic Craft:** Expert in character development, previs, layout, animation, and cinematography to craft emotionally resonant narratives. Bridge concept and execution with technical precision, delivering character-driven animation that amplifies narrative stakes and cinematic language across film, games, and immersive media
- **Action Design & Performance:** Specializes in body mechanics and action choreography, leveraging martial arts and dance expertise to craft authentic, dynamic sequences that amplify character agency and narrative momentum.
- **Creative Development & Education:** 9+ years cultivating creative talent and future industry leaders across all animated filmmaking disciplines through higher education and online platforms while developing technical excellence and innovative thinking from concept to delivery.

EXPERIENCES

THE CREATIVE DISCIPLINARY – FREELANCE | REMOTE [APRIL 2011 – PRESENT]

Multi-disciplined Freelance Director | Animation Director | Supervising Animator | Supervising 3D Previs & 3D Layout Artist | Art Director & Creative Director | Creative Consultant working for clients and vendors.

- Fortnite – Lobby Front End Animation [2026] [Senior Animator | Little Zoo Studio]
- Unannounced VFX Project [2026] [Senior Animator | Mavericks VFX]
- Unannounced Animated Feature [2026] [Lead Animator | Brown Bag Films]
- Warhammer 40K: Down of War IV - 2 Episodes of CGI Cinematic Cut Scenes & Trailers [2025] [Animation Supervisor | Lead – Platige Image | Kings Art Games | Deep Silver | Games Workshops]
- Lego Fortnite [2025] [Senior Animator – Agora Studios | Epic Games]
- DK Online Season 4 Cinematic Trailer – Masang Soft] [2024 - 2025] [Directing | Storyboard | Animatic | 3D Layout | Animation | Art Direction – MSASOFT]
- Playdate [2025] [Senior Animator – MARZ VFX | VITAMIN VFX | Amazon Prime]
- Gen V Season 2 EP3 & EP 4 [2024] [Senior VFX Animation - Spin VFX | Amazon Prime]
- Dora and the Search for Sol Dorado [2024] – [Senior VFX Animation - Spin VFX]
- Journey to Oz 360° Cinematic Animated Musical [2024] [Senior Animator – Secret Location]
- Above Land Game Cinematic Trailer [2022] [Senior 3D Animator / Rig Testing – Ape Squared]
- Tell It Like A Woman | Animated Short – ‘Aria’ [2022] [Animation Director – Poetic Image]
- The Yin Yang Master [2021] - [3D Previs – Poetic Image]
- The Rest area [2018] - [VFX Animation – Poetic Image]
- Unannounced Project - [Director | Animation Director at Studio Inc.]
- EXT [2019] - [Senior Animator | 3D Layout | 3D Previs – Zeus Pictures]
- Bit Monster - [3D Character Animator | 3D Layout Artist]
- Super Wings Season 2 - [3D Character Animator | 3D Layout Artist]
- Traces of Joy [2012] - [3D Character Animator]

ANIMATION SUPERVISOR AT AXIS STUDIOS [JUL 2023 – MAY 2024]

[Animation Supervisor]

- Secret Level: Concord: Tail of the Implacable [Blur Studios & Amazon Prime]
- Hyper-real mocap-based project with an award-winning director & client.
- Animation directing, department resourcing, estimating, scheduling, out-sourcing and internal supervising, hiring for this project.
- On-set & remote mocap shoot performance directing and supervising.
- Developed new FACS driven hyper-real facial rig setup with rigging department.

DEPARTMENT LEAD ANIMATOR AT MARZ VFX [AUG 2021 – JUL 2023]

[Studio & Project Development | Project based animation department supervising | Animation]

- The Creator 2023 [Project Department Supervisor | Lead]
- [Disney+] Percy Jackson and the Olympians EP4 & EP6
- [Marvel] Ant-Man and the Wasp: Quantumania [Project Department Supervisor | Lead]
- [APPLE TV+] Spirited [Project Department Supervisor | Lead]
- [Marvel] Moon Knight [Project Department Supervisor | Lead]
- [Marvel] Ms. Marvel EP2
- [Netflix] Guillermo del Toro's Cabinet of Curiosities S1: EP3 "The Autopsy" & EP8 "The Murmuring"
[Project Department Supervisor | Lead | Senior Animator]
- [Netflix] Saving Bikini Bottom: The Sandy Cheeks Movie

PL PROFESSOR AT SHERIDAN COLLEGE [AUG 2016 – PRESENT]

Computer Animation Program Lead | FAAD Partial-Load Professor

[New faculty hiring, Onboarding, Curriculum Development, Student admission portfolio reviews for BAA & Computer Animation Program]

Computer Animation [Post Graduate Program]

- Animation Design - Computer Animation, Post-Grad: Animation Program, Sheridan College
- Directed Projects - Computer Animation, Post-Grad: Animation Program, Sheridan College
- Capstone Projects - Computer Animation, Post-Grad: Animation Program, Sheridan College
[Teaching and mentoring every aspect of creative filmmaking for animated short films including cinematography | story development | character development & design | set design | storyboard | animatic | 3d layout | Animation | look development | production schedule management]
- Animation Methodology 1 & 2- Computer Animation, Post-Grad: Animation Program, Sheridan College

BAA Animation [Undergraduate Program]

- 4th Year Mentor - Senior Animation Project & Capstone Animation BA: Animation Program
- 4th Year Mentor - Capstone Animation Project & Business, BA: Animation Program
- 2nd Year Animation Methodology, BA: Animation Program
- 2nd Year Character Design, BA: Animation Program
- 2nd Year CG Layouts, BA: Animation Program [Developed Curriculum]
- 1st Year Digital Tools 2 Introduction, BA: Animation Program

ANIMATION MENTOR - BEAVER HOUSE 3D ANIMATION & VFX SCHOOL [JAN 2018 - PRESENT]

<https://bhentertainment.ca>

- Online Curriculum Development | Animation Training | Mentoring | Consulting | Webinars

SENIOR ANIMATOR AT TANGENT ANIMATION [AUG 2019 – AUG 2021]

- [Netflix] Maya and the Three [Senior Animator]
- [Netflix] The Monkey King [2023] [Senior Animator | Senior 3D Layout Artist]
- Series Development - NDA Project

SENIOR 3D ANIMATOR AT JAM FILLED ENTERTAINMENT TORONTO [AUG 2016 – JULY 2019]

- Rusty Rivets Season 1 & 2 & 3 [Senior Animator]

3D CHARACTER ANIMATOR AT ARC PRODUCTIONS [JULY 2016 – AUG 2016]

- Kody Kapow [Senior Animator]

3D CHARACTER ANIMATOR AT NELVANA [NOVEMBER 2008 – JULY 2016]

[3D Animator | 3D Layout Artist | Character Development Artist | Promotional Artist]

- Little Charmers Season 2 [3D Animator | 3D Layout Artist]
- Mech Mice [3D Animator]
- Bubble Guppies Season 2 & 3 & 4 [3D Animator | 3D Layout Artist]
- Lucky Duck [Disney Jr. TV Movie] [3D Animator | 3D Layout Artist]
- Babar and the Adventures of Badou Season 3 [Openings] [3D Animator]
- Oh! No! It's an Alien Invasion Season 1 & 2 + Bonus Contents [3D Animator | 3D Layout Artist]
- Mike The Knights Season 1 & 3 & Specials [3D Animator | 3D Layout Artist]
- Franklin and Friends [3D Animator]
- Handy Manny Season 3 [3D Animator]
- Gatchaman – Battle of the Planets [Reboot] [Character Develop Concept Artist]
- D.N.Ace [Character Concept Artist]

CREATIVE EXECUTIVE AT JYNERS INC. [MARCH 2008 – OCTOBER 2008]

[Art Direction | Corporate Branding | Graphic Design | Style Look Development | Logo Design | Website Design | Promotion Design | Motion Graphic | Illustration]

3D ANIMATOR AT 2 PRESIDENTS PRODUCTIONS [APRIL 2007 – MARCH 2008]

- Handy Manny Season 2 [3D Animator]

COLOR LAYOUT ARTIST AT C.O.R.E. DIGITAL PICTURES [JUNE 2006 – APRIL 2007]

- Iggy Arbuckle [Color Layout Artist | BG Painter]

EDUCATION & AWARDS

IADT, DUN LAOGHAIRE INSTITUTES OF ART, DESIGN & TECHNOLOGY [Dublin | Ireland]

First Class Honors - MA, Computer Animation, 2020-2021

SHERIDAN COLLEGE [Oakville | Canada]

Post-Graduate Certificate, Computer Animation, 2005-2006

SHERIDAN COLLEGE [Oakville | Canada]

Diploma, Illustration, 2002-2005

- Applied Arts Illustration & Photography Annual 2005 [Student Award]

SPECIALITIES & SOFTWARES

Directing | Supervising | CG Character & Creature Animation | Cinematography | Character Design | Character Development | 3D Layout & Pre-Viz | Teaching & Mentoring | IP Development | Storytelling | Art Direction | Visual Development | Illustration | Graphic Design | Consulting

Autodesk Maya | Unreal Engine | Blender | Adobe Photoshop | Adobe Illustrator | Adobe Flash | Adobe After Effect | Adobe Premiere | Adobe Audition | Clip Studio EX | Corel Painter | Toon Boom Harmony | Mischief | Autodesk Sketchbook | Procreate | Paint Storm Pro | SyncSketch | JIRA

REFERENCES

- References available upon request.